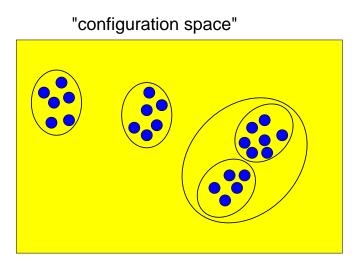
Phase transitions in combinatorial optimization problems Course at Helsinki Technical University, Finland, autumn 2007 by Alexander K. Hartmann (University of Oldenburg) Lecture 7, 9. October 2007

3.8 Clustering

Usually: min. VCs not distributed uniformly in conifg space.

<u>Clusters</u> := (sloppy definition) groups of min. VCs that are separated by regions where no min. VCs exist.



Possible: Hierarchy of clustering

Important question: clustering related to computational hardness?

Physics: infinite hierarchy observed for spin glasses (SK model, defined on a complete, i. e., fully connected graph) Analytically: corresponds to replica-symmetry breaking (RSB) Ising ferromagnet: <u>no</u> clustering Most models: no analytical clustering possible. \rightarrow study clustering using numerical methods. Here: VC

3.8.1 Neighbor-based clustering

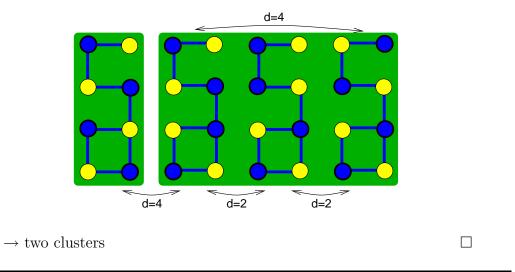
Given: set of configurations $\{\underline{c}^{\alpha}\}$ $(c_i^{\alpha} = 1 \text{ if } i \in \text{VC } \alpha, 0 \text{ else})$

Hamming distance

$$d_{\text{Hamming}}(\underline{c}^{\alpha}, \underline{c}^{\beta}) = \sum_{i} |c_{i}^{\alpha} - c_{i}^{\beta}|$$
(1)

 $\underline{c}^{\alpha}, \underline{c}^{\beta}$ "neigbors" $\Leftrightarrow d_{\text{Hamming}}(\underline{c}^{\alpha}, \underline{c}^{\beta}) \leq d_{\text{max}}.$ (example: VC $(d_{\text{max}} = 2)$). <u>Cluster</u>: transitive closure of neighbour relation.

Example: Clusters for VC

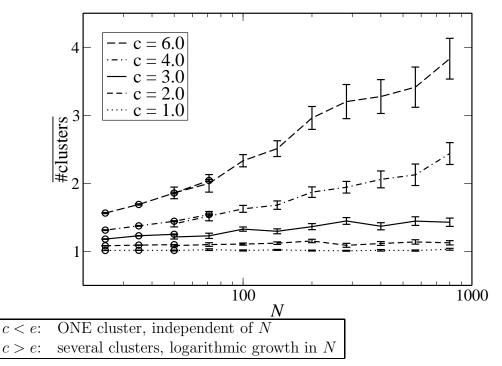


Algorithm: grow clusters by adding neighbors, $O(\#VCs^2)$ Assumption: Set S of all VCs available

begin

```
i = 0 {number of so far detected clusters}
    while S not empty do
    begin
         i = i + 1
         remove an element \underline{c}^{(\alpha)} from S
         set cluster K_i = \{\underline{c}^{(\alpha)}\}\
         set pointer p to first element of K_i
         while p <> NULL do
         begin
              for all elements \underline{c}^{(\gamma)} of S
                  if d_{ham}(p, \underline{c}^{(\gamma)}) \leq d_{\max} then
                   begin
                       remove \underline{c}^{(\gamma)} from S
                       put \underline{c}^{(\gamma)} at the end of K_i
                   end
              set pointer p to next element of K_i
              or to NULL if there is no more
         end
    end
end
```

Result:



corresponds to onset of RSB in analytical solution

Note: large systems: too many solutions

 \rightarrow generate sample using parallel tempering

then use "ballistic search" for clustering (see W. Barthel and A.K. Hartmann, "Clustering analysis of the ground-state structure of the vertex-cover problem", Phys. Rev. E **70**, 066120 (2004)).

or use:

3.8.2 Hierarchical clustering

Aim: represent cluster structure as $\underline{\text{tree}}$. Input:

- Sample set of "items", e.g. configurations $\{c^{\alpha}\}$ sampled in equilibrium, or min. VCs.
- Distances $d(\underline{c}^{\alpha}, \underline{c}^{\beta})$

Initially:

• Each item \rightarrow one cluster

 $K_{\alpha} := \{\underline{c}^{\alpha}\}$ with size $n_{\alpha} = 1$

- Set of clusters $S := \{K_{\alpha}\}$
- Cluster distances ("proximiy matrix") $d_{\alpha,\beta} = d(\underline{c}^{\alpha}, \underline{c}^{\beta})$

Algorithm ("agglomerative clustering")

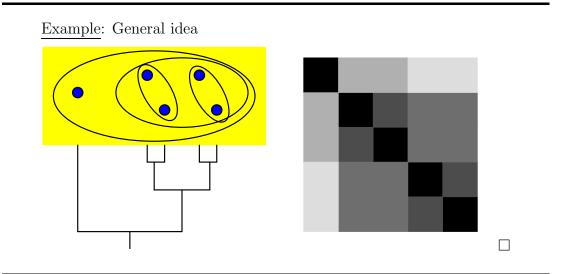
```
algorithm
begin
while there is more than one cluster do
begin
Select two clusters K_{\alpha}, K_{\beta} with the minimal distance
Merge Clusters K_{\gamma} := K_{\alpha} \cup K_{\beta}
for all other clusters K_{\delta} do
update d_{\gamma,\delta} = \dots
end
end
```

Tree representation ("dendrogram"):

- Single items = leaves
- Merge of clusters = two subtrees (daughters) meet in mother node
- Length of edge of node to mother = distance of its two daughters when merged

<u>Order</u> of leaves (not unique) \rightarrow ordering of items

- \rightarrow Proximity matrix: grey shaded drawn with rows/colums in that order
- \rightarrow cluster structure becomes visible.



Different choices for update function possible Here: Ward's method

$$d_{\gamma,\delta} = \frac{(n_{\alpha} + n_{\delta})d_{\alpha,\delta} + (n_{\beta} + n_{\delta})d_{\beta,\delta} - (n_{\delta})d_{\alpha,\beta}}{n_{\alpha} + n_{\beta} + n_{\delta}}$$
(2)

$$\frac{\text{Example: 4 configuration from Sec. 3.8.1}}{S = \{K_1, K_2, K_3, K_4\}, n_1 = 1, n_2 = 1, n_3 = 1, n_4 = 1,$$

<u>Iteration 3</u>: $K_{1'} = K_1 \cup K_{4'}, n_{1'} = 4$

Results for vertex cover:

