## Phase transitions in combinatorial optimization problems Course at Helsinki Technical University, Finland, autumn 2007 by Alexander K. Hartmann (University of Oldenburg) Lecture 5, 2. October 2007

Announcements:

- Workshop 12. October in lecture room, 10:00-18:30
- 30-40 min per talk, 5 minutes discussion (at least ONE meaningful question per talk, before proceeding to next talk!!!!)
- Dinner afterwards (place to be announced, bill paid by lecturer)
- Submit summaries (about 5 pages printed) by 12. October  $\rightarrow$  Another appointment per person 15/16. October, to discuss changes to summaries
- Summaries and pdfs of talk will be put on course web page

## 3.5.2 Markov chains

Given system with

• finite number of configurations  $\{\underline{y}\}$  (2) • probabilities  $P(\underline{y})$ Here:  $\underline{y}$  =states of N vertices  $\rightarrow \#$  Configurations  $\mathcal{O}(2^{cN})$  (3)  $\rightarrow$  enumeration not feasible Usually  $P(\underline{y}) \in \mathcal{O}(1)$  only for few configurations, and exponentially small for most (\*). (6)

Aim: measurements of averages of A(y):

$$\langle A \rangle := \sum_{\underline{y}} A(\underline{y}) P(\underline{y}) , \qquad (1)$$

(e.g. density of hard core gas)

Simplest approach: generate randomly L configurations  $\{\underline{y}^i\}$  (all same probability)  $\rightarrow$ 

$$\langle A \rangle \approx \overline{A}^{(a)} \equiv \sum_{\underline{y}^i} A(\underline{y}^i) P(\underline{y}^i) / \sum_{\underline{y}^i} P(\underline{y}^i) \,.$$

 $(*) \rightarrow \text{result very inaccurate.}$ 

Better: generate configurations, those with large probability occur more often (importance sampling).

Ideal case: distributed according  $P(\underline{y}^i) \rightarrow$ 

$$\langle A \rangle \approx \overline{A}^{(b)} \equiv \sum_{\underline{y}^i} A(\underline{y}^i) / L \,.$$
 (2)

(3)

Direct generation according  $P(\underline{y}^i)$  (like for Gaussian random numbers): does <u>not</u> work in almost all cases.

 $\rightarrow$  probabilistic dynamics generating  $\underline{y}(t)$  (t = 0, 1, 2, ...):  $\underline{y}(1) \rightarrow \underline{y}(2) \rightarrow ...$ Assumption: y(t+1) = f[(pseudo) random number, y(t)] (Markov chain) (MC)

Description: transitions  $\underline{y}(t) \rightarrow \underline{y}(t+1)$  by transition probabilities  $\overline{W}_{\underline{y}\underline{z}} = \overline{W}(\underline{y} \rightarrow \underline{z}) = W(\underline{y}|\underline{z})$ Assumption:  $W_{\underline{y}\underline{z}}$  independend of time tProperties:

$$W_{\underline{y}\underline{z}} \geq 0 \quad \forall \underline{y}, \underline{z} \quad (positivity)$$
  
$$\sum_{z} W_{\underline{y}\underline{z}} = 1 \quad \forall y \quad (conservation).$$



Markov process (MP) = configurations + transition probabilities

 $P(\underline{y}, t) :=$  probability that MC is at time t in  $\underline{y}(t) = \underline{y}$ Aim: change of probability for t to t + 1:

- transitions out of configuration  $\underline{y}$ : decreasing contribution to  $P(\underline{y}, t+1)$
- transitions into  $\underline{y}$ : increasing contribution to  $P(\underline{y}, t+1)$



Master equation

$$\Delta P(\underline{y},t) := P(\underline{y},t+1) - P(\underline{y},t) = \sum_{\underline{z}} W_{\underline{z}\underline{y}} P(\underline{z},t) - \sum_{\underline{z}} W_{\underline{y}\underline{z}} P(\underline{y},t) \quad \forall \underline{y}.$$
(4)

Certain conditions (e.g., if there is only one eigenvalue  $\lambda = 1$  for the matrix  $(W_{\underline{y}\underline{z}})$ ), distributions  $P(\underline{y}, t)$  converges towards the stationary (time-independent) distribution

$$P_{ST}(\underline{y}) \equiv \lim_{t \to \infty} P(\underline{y}, t) . \quad (\Delta)$$

(independently of y(0))  $\rightarrow$  MP is called ergodic

meaning: one can reach each configuration from all other configurations.

Target: Choose  $W_{\underline{y}\underline{z}}$  such that  $P_{ST} = P$ 

P(.) is time-independent: from Eq. (4)  $\rightarrow$ 

$$0 = \Delta P(\underline{y}) = \sum_{z} W_{\underline{z}\underline{y}} P(\underline{z}) - \sum_{\underline{z}} W_{\underline{y}\underline{z}} P(\underline{y}) \quad \forall \underline{y} \,.$$

i.e. third condition: the "flows" of probability in and out of the configurations balance out.

One way to do it: balance holds for all pairs of configurations (detailed balance):

$$W_{\underline{z}\underline{y}}P(\underline{z}) - W_{\underline{y}\underline{z}}P(\underline{y}) = 0 \quad \forall \underline{y}, \underline{z}.$$
(5)

Formally: limit after  $t \to \infty$  (in  $(\triangle)$ )

In practice: First <u>equilibration</u>: wait till  $t_{eq}$ . Then measuring during MC simulation

Note: y(t), y(t+1) usually strongly correlated

 $\rightarrow$  measure "distant" configurations  $y(t), y(t + \Delta t), y(t + 2\Delta t), \dots$ 

 $(\Delta t, t_{eq}, determined within simulation, via measuring quantities and their corre$ lations)

## 3.5.3 Monte Carlo for hard-core gases

Configuration = vector  $\underline{\nu} = \{\nu_i\} \ (i \in V$ 

$$\nu_i = \begin{cases} 1 & \text{for } i \text{ is occupied by a particle} \\ 0 & \text{else} \end{cases}$$
(6)

<u>Hard-core constraint</u>  $\rightarrow$  <u>indicator function</u>

$$\chi(\underline{\nu}) = \prod_{\{i,j\}\in E} (1 - \nu_i \nu_j).$$
(7)

 $\chi = 1$  if configuration allowed.

Grand-canonical distribution (system coupled to "particle reservoir")

$$P(\underline{\nu}) = \frac{1}{\Xi} \chi(\underline{\nu}) e^{\mu \sum_{i} \nu_{i}}$$
(8)

- $\Xi =$  grand-canonical partition function (normalization constant)
- $\mu$  = chemical potential
- $n = \sum_i \nu_i = \#$  of particles.

For  $\mu > 0$ , the higher *n* the higher the statistical weight.

 $\rightarrow$  for  $\mu \rightarrow \infty$ , only configurations with the highest density  $\rho = \frac{1}{N} \sum_{i} \nu_{i}$  are obtained.

 $\rightarrow$  # <u>unoccupied</u> vertices is minimized  $\rightarrow$  minimum VC (used also in analytical calculations)

Not all  $W_{\underline{z}\underline{y}} \neq 0$ : special types of transitions. Here: two types: "move" (M) and "exchange" (E). For each MC step, chosen with probability 1/2 each. For both: vertex *i* selected randomly (prob. 1/|V| each)

- M If i <u>unoccupied</u> and exactly one neighbor j <u>occupied</u>  $\rightarrow$  particle at j is moved to vertex ielse: nothing happens.
- E If vertex i unoccupied and <u>all</u> neighbors <u>unoccupied</u>  $\rightarrow$  particle inserted at i.

If some neighbors are occupied: nothing happens.

If i occ., particle removed w. prob.  $\exp(-\mu)$ .

