

# Bellare-Rogaway protocol verification model

T-79.5502 Advanced Course in Cryptology

Samuli Larvala

## Overview

- Introduction
- The model
- Two-party mutual authentication
- Security analysis
- Two-party authenticated key exchange
- Conclusion

## Introduction

- M. Bellare, P. Rogaway “Entity Authentication and Key Distribution,” CRYPTO '93
- Describes the first provably secure protocol for entity authentication and key distribution
- Entity authentication is the process by which an agent in a distributed system gains confidence in the identity of a communication partner
- Key distribution gives the partners a session key for message confidentiality, integrity and other needs.

## Previous Work

- Needham-Schroeder authentication protocol
- Propose, attack, fix, attack, fix, ...
- Encryption-decryption paradigm
- Confidentiality vs. data integrity

## Traditional Needham-Schroeder Symmetric-key Authentication

- Traditional Needham-Schroeder relies on encryption

Alice  $\rightarrow$  Trent : Alice, Bob,  $N_A$

Trent  $\rightarrow$  Alice :  $\{K, N_A, \text{Bob}, \{K, \text{Alice}\}_{K_{BT}}\}_{K_{AT}}$

Alice  $\rightarrow$  Bob : Trent,  $\{K, \text{Alice}\}_{K_{BT}}$

Bob  $\rightarrow$  Alice :  $\{N_B\}_K$

Alice  $\rightarrow$  Bob :  $\{N_B - 1\}_K$

- Without integrity checking the data can be modified although encrypted

## Refined Needham-Schroeder Symmetric-key Authentication

- The refined Needham-Schroeder authentication minimizes use of encryption using message authentication

Alice  $\rightarrow$  Trent : Alice, Bob,  $N_A$

Trent  $\rightarrow$  Alice :  $[\{K\}_{K_{AT}}, N_A, \text{Alice, Bob}]_{K_{AT}}$   
 $[\{K\}_{K_{BT}}, T, \text{Alice, Bob}]_{K_{BT}}$

Alice  $\rightarrow$  Bob :  $[\{K\}_{K_{BT}}, T, \text{Alice, Bob}]_{K_{BT}}$

Bob  $\rightarrow$  Alice :  $[N_B]_K$

Alice  $\rightarrow$  Bob :  $[N_B - 1]_K$

- Confidentiality service is provided at the minimum level

## Bellare-Rogaway Model

- All communication between the parties is under the control of the adversary who can read, create, modify, delay, replay messages
- The adversary can initiate new authentication sessions at any time
- Each party will be modeled by an oracle which the adversary can run
- The oracles never directly interact with one another
- The protocol is secure if the only way that an adversary can get a party to accept is by faithfully relaying messages (benign adversary)

## Authenticating participants

- Players are modeled by a function  $\Pi(1^k, i, j, a, \kappa, r)$ :
  - $1^k$  Security parameter -  $k \in \mathbb{N}$
  - $i$  Identity of the initiator -  $i \in I$
  - $j$  Identity of the responder -  $j \in I$
  - $a$  Secret information -  $a \in \{0, 1\}^*$
  - $\kappa$  Conversation so far -  $\kappa \in \{0, 1\}^*$
  - $r$  Random input of the sender -  $r \in \{0, 1\}^\infty$
- $I$  is a set of identities which defines the players who can participate in the protocol
- The adversary is not a player ( $\notin I$ )
- The function  $\Pi$  runs in polynomial time



## Player Function Response

- The execution of  $\Pi(1^k, i, j, a, \kappa, r)$  yields a response  $(m, \delta, \alpha)$ :
  - $m$  Next output message -  $m \in \{0, 1\}^* \cup \{*\}$
  - $\delta$  The decision of the oracle -  $\delta \in \{A, R, *\}$
  - $\alpha$  Private output to the player -  $\alpha \in \{0, 1\}^* \cup \{*\}$

## Key Generator

- The protocol also includes a key generator  $\mathcal{G}(1^k, i, r_G)$  for generating keys:

$1^k$  Security parameter -  $k \in \mathbb{N}$

$i$  Identity of the protocol participant -  $i \in I \cup \{E\}$

$r_G$  infinite string -  $r_G \in \{0, 1\}^\infty$

- Generates keys for all the protocol participants
- In this protocol players share a common secret key  
 $\mathcal{G}(1^k, i, r_G) = \mathcal{G}(1^k, j, r_G)$

## The Protocol

Running the protocol in the presence of an adversary  $E$ , using security parameter  $k$ , means performing the following experiments:

- Choose a random string  $r_G \in \{0, 1\}^\infty$  and set  $a_i = \mathcal{G}(1^k, i, r_G)$ , for  $i \in I$ , and set  $a_E = (1^k, E, r_G)$
- Choose a random string  $r_E \in \{0, 1\}^\infty$  and for each  $i, j \in I$ ,  $s \in \mathbb{N}$ , a random string  $r_{i,j}^s \in \{0, 1\}^\infty$
- Let  $\kappa_{i,j}^s = \lambda$  for all  $i, j \in I$  and  $s \in \mathbb{N}$
- Run adversary  $E$  on input  $(1^k, a_E, r_E)$ .  $E$  queries  $(i, j, s, x)$  and oracle  $\Pi_{i,j}^s$  computes  $(m, \delta, \alpha) = \Pi(1^k, i, j, a_i, \kappa_{i,j}^s \cdot x, r_{i,j}^s)$ , answers with  $(m, \delta)$  and  $\kappa_{i,j}^s$  gets replaced by  $\kappa_{i,j}^s \cdot x$

## Conversations

- The Adversary's  $i$ -th query to an oracle is said to occur at time  $\tau = \tau_i \in \mathbb{R}$ . For  $i < j$  we demand that  $\tau_i < \tau_j$
- The conversation  $\kappa$  of oracle  $\Pi_{i,j}^s$  is a sequence of messages ordered by time  $\tau_1 < \tau_2 < \dots < \tau_R$  for some  $R \in \mathbb{N}$
- Oracle  $\Pi_{i,j}^s$  has conversation  
$$K = (\tau_1, \alpha_1, \beta_1), (\tau_2, \alpha_2, \beta_2), (\tau_3, \alpha_3, \beta_3), \dots, (\tau_m, \alpha_m, \beta_m)$$
- If  $\alpha_1 = \lambda$ ,  $\Pi_{i,j}^s$  is an initiator oracle
- If  $\alpha_1$  is any other string,  $\Pi_{i,j}^s$  is a responder oracle

## Matching Conversations

- Consider two oracles  $\Pi_{i,j}^s$  and  $\Pi_{j,i}^t$  engage in a conversation
- If
$$\kappa_{i,j}^s = (\tau_0, \lambda, m_1), (\tau_2, m'_1, m_2), (\tau_4, m'_2, m_3), \dots, (\tau_{2t-2}, m'_{t-1}, m_t)$$
and
$$\kappa_{j,i}^t = (\tau_1, m_1, m'_1), (\tau_3, m_2, m'_2), (\tau_5, m_3, m'_3), \dots, (\tau_{2t-1}, m_t, \lambda)$$
parties  $i, j$  have a matching conversation

## Mutual Authentication

- Two parties  $i, j$  accept when they have a matching conversation
- No-Matching <sup>$E$</sup> ( $k$ ) is the event that there exists  $i, j, s$  such that  $\Pi_{i,j}^s$  accepted yet there is no  $\Pi_{j,i}^t$  with matching conversation
- $\Pi$  is a secure mutual authentication protocol if for any polynomial time adversary  $E$ 
  1. If oracles  $\Pi_{i,j}^s$  and  $\Pi_{j,i}^t$  have matching conversations, both oracles accept
  2. The probability of No-Matching <sup>$E$</sup> ( $k$ ) is negligible



## MAP1 is Secure

- Suppose  $f$  is a pseudorandom function. MAP1 based on  $f$  is a secure mutual authentication protocol
- Running the adversary  $E$  with MAP1 using a PRF  $f_a$  is the real experiment
- Running the adversary  $E$  with MAP1 using a truly random function  $g$  is the random experiment
- The probability that the adversary  $E$  is successful in the random MAP1 experiment is at most  $T_E(k)^2 \cdot 2^{-k}$  where  $T_E(k)$  denotes the polynomial bound on the number of oracle calls made by  $E$



## The Random MAP1 Experiment (part 1)

**Claim:** The probability that the initiator oracle  $\Pi_{A,B}^s$  accepts without a matching conversation is at most  $T_E(k) \cdot 2^{-k}$

**Proof:** Suppose at time  $\tau_0$  oracle  $\Pi_{A,B}^s$  send the flow  $R_A$ . Let  $\mathcal{R}(\tau_0) = \{R'_A \in \{0, 1\}^k : \exists \tau, t \text{ such that } \Pi_{B,A}^t \text{ was given } R'_A \text{ at time } \tau < \tau_0.\}$ . If  $\Pi_{A,B}^s$  accepts, then at time  $\tau_2 > \tau_0$  it must have received  $[B.A.R_A.R_B]_g$  for some  $R_B$ . The probability that  $E$  can compute it is at most  $2^{-k}$ . The output came from oracle  $\Pi_{B,A}^t$  which received  $R_A$ . The probability of this happening before  $\tau_0$  ( $R_A \in \mathcal{R}(\tau_0)$ ) is at most  $[\mathcal{R}(\tau_0) \text{ size}] \cdot 2^{-k}$ . If it happened after  $\tau_0$  then we have a matching conversation. The probability that  $\Pi_{A,B}^s$  accepts without a matching conversation is at most  $T_E(k) \cdot 2^{-k}$ .

## The Random MAP1 Experiment (part 2)

**Claim:** The probability that the responder oracle  $\Pi_{B,A}^t$  accepts without a matching conversation is at most  $T_E(k) \cdot 2^{-k}$

**Proof:** Suppose at time  $\tau_1$  oracle  $\Pi_{B,A}^t$  received the flow  $R_A$  and responded with  $[B.A.R_A, R_B]_g$ . To accept,  $\Pi_{B,A}^t$  must receive  $[A.R_B]_g$  at time  $\tau_3 > \tau_1$ . The probability that  $E$  can compute it is at most  $2^{-k}$ . The initiator must be a  $\Pi_{A,C}^s$  oracle. The interaction with  $E$  has the form  $(\tau_0, \lambda, R'_A), (\tau_2, [C.A.R'_A.R'_B]_g, [A.R'_B]_g)$  for some  $\tau_2 > \tau_0$ . Except for probability  $2^{-k}$  there is a  $\Pi_{C,A}^u$  oracle which output  $[C.A.R'_A.R'_B]_g$ .

## The Random MAP1 Experiment (part 2 cont.)

**Proof (cont.):** If  $(u, C) \neq (t, B)$ , the probability that  $R'_B = R_B$  is at most  $[T_E(k) - 2] \cdot 2^{-k}$  and thus the probability that  $[A.R'_B]_g$  leads  $\Pi_{B,A}^t$  to accept is at most  $[T_E(k) - 2] \cdot 2^{-k}$ . Suppose  $(u, C) = (t, B)$ . It follows that  $\tau_0 < \tau_1 < \tau_2 < \tau_3$ ,  $R'_A = R_A$  and  $R'_B = R_B$  and we have a matching conversation. The probability that  $\Pi_{B,A}^t$  accepts without a matching conversation is at most  $T_E(k) \cdot 2^{-k}$ .

**Conclusion:** The probability that there exists an oracle which accepts without a matching conversation is at most  $T_E(k)$  times the bound obtained in the claims, thus  $T_E(k)^2 \cdot 2^{-k}$

## The Real MAP1 Experiment

**Claim:** Real MAP1 is secure

**Proof:** Suppose adversary  $E$  has a non-negligible probability to succeed in the real MAP1 experiment. We will construct a polynomial time test  $T$  which distinguishes random functions from pseudo-random functions.  $T$  receives  $g : \{0, 1\}^{\leq L(k)} \rightarrow \{0, 1\}^k$  which is chosen by flipping a coin  $C$ . If  $C = 1$  let  $g$  be a random function, else pick  $a$  at random and let  $g = f_a$ .  $T$ 's job is to predict  $C$  with some advantage.  $T$  runs  $E$  for  $\text{MAP1}^g$ .  $T$  simulates all oracles  $\Pi_{i,j}^s$ . If  $E$  is successful,  $T$  predicts  $C = 0$  ( $g$  is pseudorandom), else  $T$  predicts  $C = 1$  ( $g$  is random).  $T$ 's advantage is  $\text{Adv}(T) = \frac{1}{2}\text{Adv}(E)$ . Thus an efficient attack on real MAP1 leads to a distinguisher of random and pseudorandom functions.

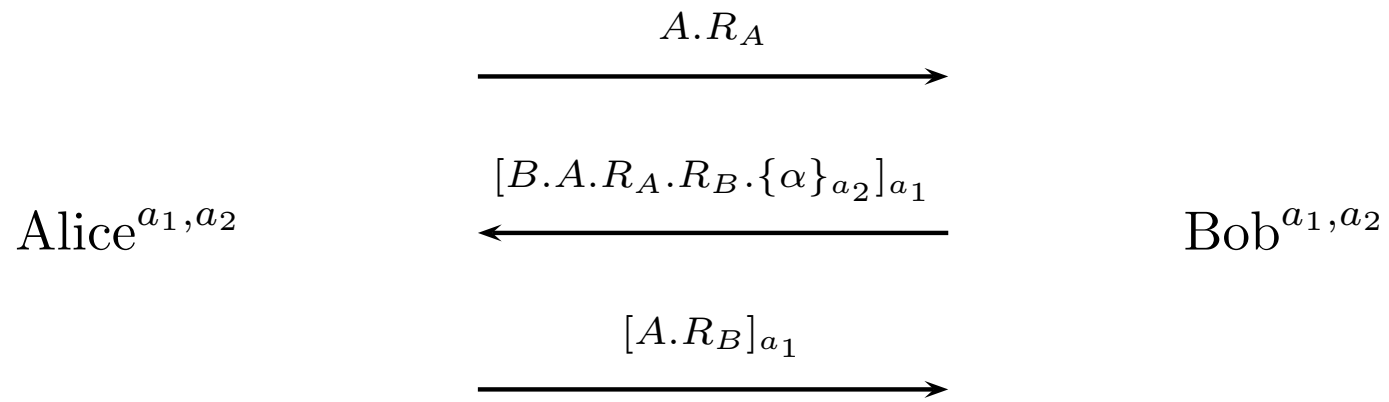
## Authenticated Key Exchange

- The intent of an AKE will be to authenticate entities and to distribute a session key. When a player accepts, his private output will be interpreted as the session key.
- We strengthen our adversary  $E$  so that he can query a session key  $\alpha_{i,j}^s$  of oracle  $\Pi_{i,j}^s$
- Initially oracles are unopened, until the adversary asks for the session key.
- An oracle  $\Pi_{i,j}^s$  is fresh if it has accepted, is unopened and there is no opened oracle  $\Pi_{j,i}^t$  which engaged in a matching conversation with  $\Pi_{i,j}^s$

## Authenticated Key Exchange Security

- At the end of a secure AKE the adversary should be unable to distinguish a fresh session key from a random element over  $\{0, 1\}^k$
- Protocol  $\Pi$  is a secure AKE if  $\Pi$  is a secure mutual authentication protocol and in addition it is true that:
  1. In the presence of a benign adversary, oracles  $\Pi_{i,j}^s$  and  $\Pi_{j,i}^t$  accept with  $\alpha_{i,j}^s = \alpha_{j,i}^t$
  2. In the presence of any polynomial time adversary  $E$  the advantage of distinguishing a given session key from a random output from  $\{0, 1\}^k$  should be negligible.
- We can modify MAP1 to a secure AKE:

# AKEP1



## Conclusion

- Bellare and Rogaway provide a framework for proving authentication protocols
- Matching conversations is a useful paradigm for proving protocol security
- MAP1 is a secure mutual authentication protocol and AKEP1 is a secure key exchange protocol
- Proofs rely on the existence of PRFs that are indistinguishable from truly random functions