

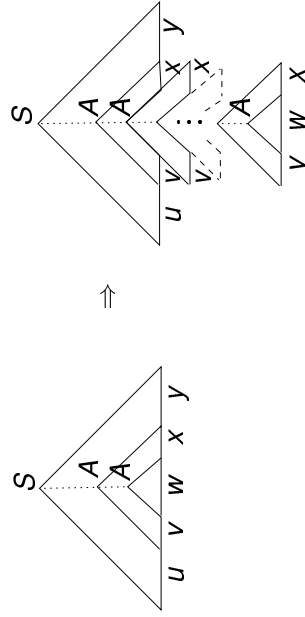
### 3.8 On limitations of context-free languages

As for regular languages, a pumping lemma exists also for context-free languages. Now, however, the string must be pumped simultaneously at two locations.

**Lemma 3.9 (“The uvwxy lemma”)** Let  $L$  be a context-free language.

Then there is an  $n \geq 1$  such that any  $z \in L$ ,  $|z| \geq n$ , can be split into five parts  $z = uvwxy$  such that

- (i)  $|vx| \geq 1$ ,
- (ii)  $|vwx| \leq n$ ,
- (iii)  $uv^iwx^iy \in L$  for all  $i = 0, 1, 2, \dots$



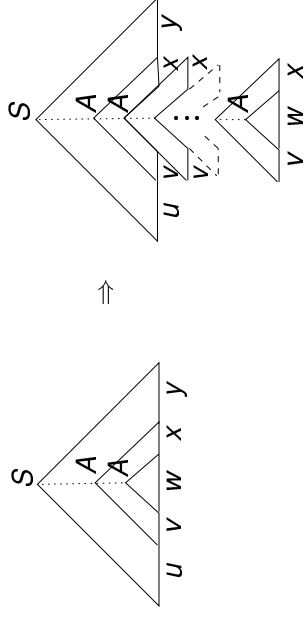
The string  $z$  can now be partitioned as  $z = uvwxy$ , where  $w$  is derived from the lowest occurrence of  $A$  and  $vwx$  is derived from the second lowest occurrence of  $A$ ; the partial strings are obtained from the derivation

$$S \Rightarrow^* uAy \Rightarrow^* uvAxy \Rightarrow^* uvwx^iy.$$

*Proof.* Let  $G = (V, \Sigma, P, S)$  be a grammar for  $L$  in the Chomsky normal form. Then every parse tree of  $G$  with height at most  $h$  has at most  $2^h$  leaves. In other words, every parse tree of any  $z \in L$  contains a path of length at least  $\log_2 |z|$ .

Let  $k = |V - \Sigma|$  be the number of non-terminals in  $G$ . Let  $n = 2^{k+1}$ . Choose any  $z \in L$ ,  $|z| \geq n$ , and examine its parse tree.

Based on the above, the tree contains a path of length  $\geq k + 1$ ; on this path some non-terminal must be repeated — in fact already among the  $k + 2$  lowest vertices. Let  $A$  such a non-terminal.



Since  $S \Rightarrow^* uAy$ ,  $A \Rightarrow^* vAx$  and  $A \Rightarrow^* w$ , the partial strings  $v$  and  $x$  can be “pumped” around  $w$ :

$$S \Rightarrow^* uAy \Rightarrow^* uvAxy \Rightarrow^* uv^2Ax^2y \Rightarrow^* \dots \Rightarrow^* uv^iAx^iy \Rightarrow^* uv^iwx^iy.$$

Thus  $uv^iwx^iy \in L$  for all  $i = 0, 1, 2, \dots$

Since  $G$  is in Chomsky normal form and  $A \Rightarrow^* vAx$ , we must have  $|vx| \geq 1$ .  
 Further, since  $A$  is chosen so that its second lowest occurrence is no higher than at height  $k + 1$  from the leaves of the parse tree, the length of the string derived from the second lowest occurrence of  $A$  is bounded by  $|vwx| \leq 2^{k+1} = n$ .  $\square$

**Example.** Observe the language

$$L = \{a^k b^k c^k \mid k \geq 0\}.$$

Assume that  $L$  were context-free; choose the parameter  $n$  according to the lemma and examine the string  $z = a^n b^n c^n \in L$ .  
 By Lemma 3.9  $z$  can be split into parts

$$z = uvwxy, \quad |vx| \geq 1, \quad |vwx| \leq n.$$

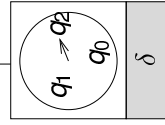
By the last condition the string  $vx$  cannot contain both  $a$ 's,  $b$ 's,  $c$ 's. The string  $uv^0wx^0y = uwy$  has an excess of some symbol, and it cannot be of the form required for belonging to  $L$ , even though according to the lemma we should have  $uwy \in L$ .

#### 4. TURING MACHINES

Alan Turing 1935–36.

tape:  $> \boxed{T} \boxed{U} \boxed{R} \boxed{I} \boxed{N} \boxed{G} \boxed{<}$

tape head:



control unit:

A Turing machine is like a finite state automaton that can store information on a tape. The machine may move the tape head left or right; it can also read or write the character at the tape head. The tape is unbounded to the right.  
*The Church–Turing thesis:* Any mechanically solvable problem can be solved by a Turing machine.

Computational models equivalent to the Turing machine:

- ▶ Gödel–Kleene: recursively defined functions (1936),
- ▶ Church:  $\lambda$ -calculus (1936),
- ▶ Post (1936) and Markov (1951): string rewriting systems,
- ▶ all current programming languages.

Turingin machine  $\equiv$  programming language.

**Definition 4.1** A Turing machine is a 7-tuple

$$M = (Q, \Sigma, \Gamma, \delta, q_0, q_{\text{acc}}, q_{\text{rej}}),$$

where

- ▶  $Q$  is a finite set of state;
- ▶  $\Sigma$  is the input alphabet;
- ▶  $\Gamma \supseteq \Sigma$  is the tape alphabet (assume that  $>, < \notin \Gamma$ );
- ▶  $\delta : (Q - \{q_{\text{acc}}, q_{\text{rej}}\}) \times (\Gamma \cup \{>, <\}) \rightarrow Q \times (\Gamma \cup \{>, <\}) \times \{L, R\}$  is the transition function;
- ▶  $q_0 \in Q$  is the initial state;
- ▶  $q_{\text{acc}} \in Q$  is the accepting and
- ▶  $q_{\text{rej}} \in Q$  the rejecting final state.

## Interpretation of the transition function

$$\delta(q, a) = (q', b, \Delta) :$$

From state  $q$  if the machine reads from the tape the character  $a$ , the machine moves to state  $q'$ , writes the character  $b$  over the character it read, and moves the tape head one position to the direction  $\Delta$  ( $L \sim$  “left”,  $R \sim$  “right”).

If  $a = '>'$  or  $'<'$ , there are limitations on the character that may be written and the direction the tape head may be moved, and the transition function is always undefined, if  $q = q_{\text{acc}}$  or  $q = q_{\text{rej}}$ . If the machine ends up at either of these two final states, it halts immediately.

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## The configuration of a Turing machine is a 4-tuple

$$(q, u, a, v) \in Q \times \Gamma^* \times (\Gamma \cup \{\varepsilon\}) \times \Gamma^*,$$

where we may have  $a = \varepsilon$ , if also  $u = \varepsilon$  or  $v = \varepsilon$ .

Interpretation: the machine is in state  $q$ , the contents of the tape from the beginning up to but not including the tape head is  $u$ , at the tape head is the character  $a$ , and to the right of the tape head to the end of the used section of tape there is the string  $v$ .

We may have  $a = \varepsilon$ , if the tape head is at the beginning or end of the used part of the tape. In the first case, the machine is thought to “see” the character  $'>'$  and in the second case the character  $'<'$ .

The initial configuration with input  $x = a_1 a_2 \dots a_n$  is the 4-tuple

$$(q_0, \varepsilon, a_1, a_2 \dots a_n).$$

The configuration  $(q, u, a, v)$  is often denoted more simply by  $(q, uav)$ , and the initial configuration with input  $x$  simply by  $(q_0, x)$ .

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The configuration  $(q, w)$  leads *directly* to configuration  $(q', w')$ , denoted by

$$(q, w) \vdash_M (q', w'),$$

if one of the following is true: for all  $q, q' \in Q, u, v \in \Gamma^*, a, b \in \Gamma$  ja  $c \in \Gamma \cup \{\varepsilon\}$ :

if  $\delta(q, a) = (q', b, R)$ , then  $(q, u\underline{a}cv) \vdash_M (q', ub\underline{c}v)$ ;

if  $\delta(q, a) = (q', b, L)$ , then  $(q, uc\underline{a}v) \vdash_M (q', uc\underline{b}v)$ ;

if  $\delta(q, >) = (q', >, R)$ , then  $(q, \varepsilon cv) \vdash_M (q', \underline{c}v)$ ;

if  $\delta(q, <) = (q', b, R)$ , then  $(q, u\underline{\varepsilon}) \vdash_M (q', ub\underline{\varepsilon})$ ;

if  $\delta(q, <) = (q', b, L)$ , then  $(q, uc\underline{\varepsilon}) \vdash_M (q', uc\underline{b})$ ;

if  $\delta(q, <) = (q', <, L)$ , then  $(q, uc\underline{\varepsilon}) \vdash_M (q', uc\underline{\varepsilon})$ .

Configurations of the form  $(q_{\text{acc}}, w)$  or  $(q_{\text{rej}}, w)$  lead to no other configuration. In such configurations the machine *halts*.

The configuration  $(q, w)$  leads to configuration  $(q', w')$ , denoted by

$$(q, w) \vdash_M^* (q', w'),$$

if there exists a sequence of configurations  $(q_0, w_0), (q_1, w_1), \dots, (q_n, w_n), n \geq 0$ , such that

$$(q, w) = (q_0, w_0) \vdash_M (q_1, w_1) \vdash_M \dots \vdash_M (q_n, w_n) = (q', w').$$

A Turing machine  $M$  accepts the string  $x \in \Sigma^*$ , if

$$(q_0, \underline{x}) \vdash_M^* (q_{\text{acc}}, w) \quad \text{for some } w \in \Gamma^*;$$

otherwise  $M$  rejects  $x$ .

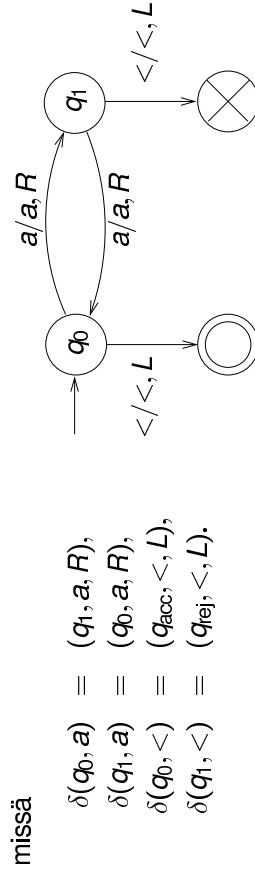
The language  $M$  recognizes is

$$L(M) = \{x \in \Sigma^* \mid (q_0, \underline{x}) \vdash_M^* (q_{\text{acc}}, w) \text{ for some } w \in \Gamma^*\}.$$

**Example 1.** The language  $\{a^k \mid k \geq 0\}$  can be recognized by the Turing machine

$$M = (\{q_0, q_1, q_{\text{acc}}, q_{\text{rej}}\}, \{a\}, \{a\}, \delta, q_0, q_{\text{acc}}, q_{\text{rej}}),$$

A diagram presentation:



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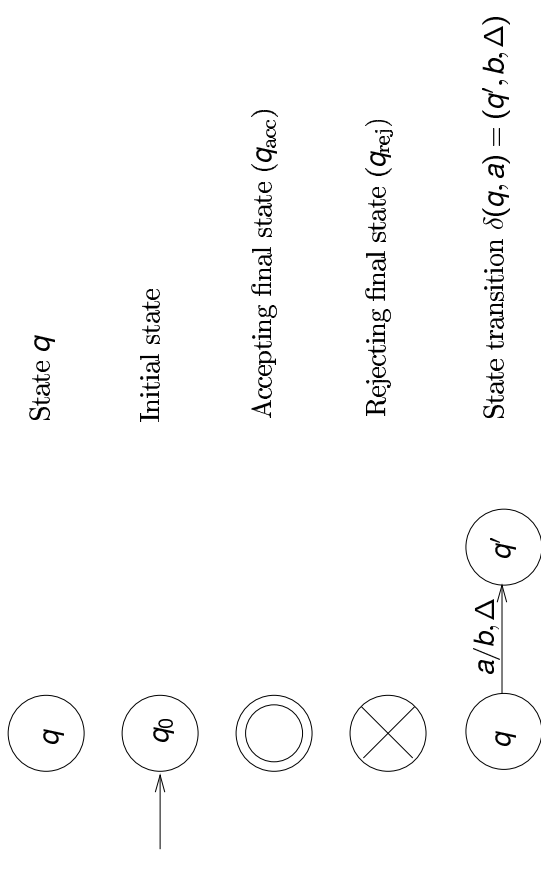
$$\delta(q_0, a) = (q_1, a, R),$$

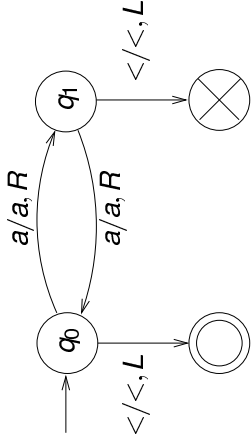
$$\delta(q_1, a) = (q_0, a, R),$$

$$\delta(q_0, <) = (q_{\text{acc}}, <, L),$$

$$\delta(q_1, <) = (q_{\text{rej}}, <, L).$$

Notation used in diagram:



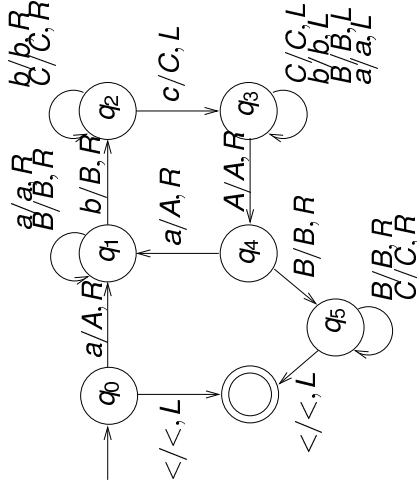


The computation of  $M$  with for example input  $aaa$  proceeds as follows:

$$(q_0, \underline{aaa}) \vdash_M (q_1, \underline{aaa}) \vdash_M (q_0, \underline{aaa}) \vdash_M (q_{rej}, \underline{aaa}).$$

The machine halts in state  $q_{rej}$ , so  $aaa \notin L(M)$ .

**Example 2.** A machine that recognizes the language  $\{a^k b^k c^k \mid k \geq 0\}$ :



For clarity the rejecting final state  $q_{rej}$  is not shown explicitly. Then the interpretation is that all “missing” edges lead to this state.

The computation with input  $aabccc$ :

$$(q_0, \underline{aabccc}) \vdash (q_1, \underline{Aabccc}) \vdash (q_2, \underline{AaBbcc}) \vdash (q_3, \underline{AaBbCc}) \vdash (q_3, \underline{AaBbCc}) \vdash (q_3, \underline{AaBbCc}) \vdash (q_4, \underline{AaBbCc}) \vdash (q_1, \underline{AABbCc}) \vdash (q_2, \underline{AABCCc}) \vdash (q_3, \underline{AABCCc}) \vdash (q_3, \underline{AABCCc}) \vdash (q_4, \underline{AABCCc}) \vdash (q_5, \underline{AABCCc}) \vdash (q_5, \underline{AABCCc}) \vdash (q_{acc}, \underline{AABCCc}).$$
