## **Photon Polarization**

#### T-79.4001 Seminar on Theoretical Computer Science

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Visa Putkinen Photon Polarization

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#### Outline

#### Introduction

Quantum Mechanics Two-dimensional Real Linear Algebra

#### Photon Polarization

Linear Polarization Review of Complex Numbers Circular and Elliptical Polarization

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## **Quantum Mechanics**

- Developed between 1900 and 1926
- Radically changed our understanding of the physical world
  - Introduced probabilistic (undeterministic) behavior
  - It allows mutually exclusive situations to exist simultaneously in quantum superposition.
- We need to mathematically represent quantum
  - states
  - measurements
  - reversible transformations
  - (composite systems)
- My focus: photons and their polarization

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#### Quantum Mechanics Real Linear Algebra

## Real Vectors 1/2

# • Definition A column vector: $|s\rangle = \begin{pmatrix} s_1 \\ s_2 \end{pmatrix}$

• Definition A row vector:  $\langle s | = (s_1 \ s_2)$ 

#### Definition

The dot/inner product between two real vectors  $|s\rangle$  and  $|m\rangle$ :

$$\langle \boldsymbol{s} | \boldsymbol{m} \rangle = \begin{pmatrix} \boldsymbol{s}_1 & \boldsymbol{s}_2 \end{pmatrix} \begin{pmatrix} \boldsymbol{m}_1 \\ \boldsymbol{m}_2 \end{pmatrix} = \boldsymbol{s}_1 \boldsymbol{m}_1 + \boldsymbol{s}_2 \boldsymbol{m}_2$$

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#### Quantum Mechanica Real Linear Algebra

# Real Vectors 2/2

#### Definition

A vector is normalized if its length is 1.

# Example

The following vectors are normalized:

$$\begin{pmatrix} 1\\0 \end{pmatrix}, \begin{pmatrix} 0\\1 \end{pmatrix}, \begin{pmatrix} \frac{1}{\sqrt{2}}\\\frac{1}{\sqrt{2}} \end{pmatrix}$$

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#### Definition

Two vectors  $|s\rangle$  and  $|m\rangle$  are orthogonal (i.e. perpendicular) iff their inner product  $\langle s|m\rangle$  is 0.

#### Example

The following vectors are mutually orthogonal:

$$\begin{pmatrix} 1 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = 1 \cdot 0 + 0 \cdot 1 = 0$$

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#### **Representating Linear Polarization States**

- A photon's linearization state is described by an axis on a plane.
- Such an axis is mathematically described by a normalized vector. The general form of a normalized vector is

$$\begin{pmatrix} \cos \theta \\ \sin \theta \end{pmatrix}$$

 $s_2$  $\theta$  $s_1$ 

► Vector |s⟩ and its inverse −|s⟩ represent the same linear polarization state.

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#### Measurements

- There can be no device that directly 'reads' the polarization state of a photon.
- Instead, there are only devices that 'ask' photons binary questions. More accurately, such a device can have a photon choose between two mutually orthogonal states.
  - e.g. "Which are you: vertically or horizontally polarized?"
- Even if the photon is in neither state, it still has to make a choice between the two states. The choice is done in a probabilistic fashion.
- The photon's state becomes the state that it chooses.

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## The Math of Measurements 1/2

A polarization measurement device can be mathematically represented by an ordered pair of mutually orthogonal normalized state vectors (i.e. an orthonormal basis):

$$M = (|m^{(1)}\rangle, |m^{(2)}\rangle)$$

- When a photon with polarization state |s⟩ is subjected to measurement *M*, it probabilistically chooses between |m<sup>(1)</sup>⟩ and |m<sup>(2)</sup>⟩. The probability of the photon choosing the state |m<sup>(i)</sup>⟩ is |⟨s|m<sup>(i)</sup>⟩|<sup>2</sup>.
- ► So, the photon is much more likely to choose the state  $|m^{(i)}\rangle$  that is closer to its original state  $|s\rangle$ .

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#### The Math of Measurements 2/2

#### Example (A measurement)

Let 
$$|m^{(1)}\rangle = \begin{pmatrix} 1/2\\\sqrt{3}/2 \end{pmatrix}$$
,  $|m^{(2)}\rangle = \begin{pmatrix} \sqrt{3}/2\\-1/2 \end{pmatrix}$ , and  $|s\rangle = \begin{pmatrix} 1\\0 \end{pmatrix}$  What are the probabilities of the two outcomes?

$$p_1 = |\langle s | m^{(1)} \rangle|^2 = (1/2)^2 = 1/4$$
  
 $p_2 = |\langle s | m^{(2)} \rangle|^2 = (\sqrt{3}/2)^2 = 3/4$ 

• As expected  $p_1 + p_2 = 1$ .

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#### Polarization Measurement Devices in Practise

#### Wollaston prism

- Takes a beam of unpolarized light and devides it into separate horozintally and vertically polarized beams.
- Polarizing filter
  - Like a wollaston prism, but polarizes part of the beam and simply absorbs the rest.



Figure: A Wollaston prism

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# **Reversible Transformations**

- A photon's polarization state can be reversibly transformed.
- Two types: (i) rotations and (ii) reflections around an axis
- The allowed transformations are mathematically represented by 2 × 2 real orthogonal matrices.
  - ► A matrix *R* is orthogonal iff *RR<sup>T</sup>* = *R<sup>T</sup>R* = *I*, where *I* is the identity matrix.
  - Let |s⟩ be a polarization state and R be a transformation matrix. Then the outcome of transformation R on the state |s⟩ is R|s⟩.
- General rotation matrix:  $\begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}$
- Reflection across a line of given angle

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# Transformation examples

Example (A rotation)

Let's rotate a horizontal state vector  $|s\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$  by 45° CCW:

$$\begin{pmatrix} \cos 45^{\circ} & -\sin 45^{\circ} \\ \sin 45^{\circ} & \cos 45^{\circ} \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \end{pmatrix}$$

#### Example (A reflection)

Let's reflect the same vector  $|s\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$  around an axis with the angle 45°:

$$\begin{pmatrix} \cos(2\cdot 45^\circ) & \sin(2\cdot 45^\circ) \\ \sin(2\cdot 45^\circ) & -\cos(2\cdot 45^\circ) \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

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## **Complex Numbers**

- i<sup>2</sup> = −1
- z = a + bi, where  $a, b \in \mathbb{R}$
- The complex conjugate of z:  $\bar{z} = a bi$
- The length of z is  $|z| = \sqrt{a^2 + b^2} = \sqrt{z\overline{z}}$
- When |z| = 1, z = e<sup>iθ</sup> = cos θ + i sin θ, where θ is the "phase" of z, i.e. the angle z forms with the positive real axis in the complex plane.

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## Complex linear algebra

- ► The inner product between complex vectors  $|s\rangle = {s_1 \choose s_2}$  and  $|m\rangle = {m_1 \choose m_2}$  is defined to be  $\langle s|m\rangle = \bar{s_1}m_1 + \bar{s_2}m_2$ . The bar indicates complex conjugation.
  - Now ⟨s| is no longer just the transpose of |s⟩, but the complex conjugate of the transpose.
- The conjugate transpose (or adjoint) of a complex matrix A is A<sup>†</sup>. A<sup>†</sup> is obtained by first transposing A, and then taking a complex conjugate of each element.
- A matrix U is unitary iff  $UU^{\dagger} = U^{\dagger}U = I$ 
  - Generalization for orthogonal matrices

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# Circular and Elliptical Polarization

# Generalizing polarization

- A general polarization state of a photon can be represented by a normalized two-dimensional complex vector.
- Two such vectors  $|s\rangle$  and  $|t\rangle$  represent the same polarization state if there is a complex  $\gamma$  such that  $|\mathbf{s}\rangle = \gamma |t\rangle.$
- Measurements are represented by complex orthonormal bases  $(m^{(1)}, m^{(2)})$ , where  $|m^{(i)}| = 0$  and  $\langle m^{(1)} | m^{(2)} \rangle = 0$ .
- All allowed reversible polarization transformations are represented by  $2 \times 2$  unitary matrices.

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## **Circular Polarization**

- A complex vector |s⟩ = (<sup>s<sub>1</sub></sup><sub>s<sub>2</sub></sub>) describes a circular polarization state iff s<sub>2</sub> = ±is<sub>1</sub>.
  - The +-case is called "right-hand circular polarization" and the --case "left-hand circular polarization". These are the only two circular polarization states.
- A circularly polarized photon has a 50% change to pass any polarizing filter, regardless of its orientation.
  - So the polarization doesn't favor any particular axis. Hence the name "circular".

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# **Elliptical Polarization**

- A complex vector |s⟩ = (<sup>s<sub>1</sub></sup>) describes an elliptical polarization iff s<sub>2</sub>/s<sub>1</sub> ≠ ±i, but still has a nonzero imaginary part.
- Elliptically polarized photons do favor an axis over the other, but not as strongly as linearly polarized photons.

## Summary

- Three different sorts of polarization: linear, circular and elliptical
- Polarization states can be represented by two-dimensional complex vectors.
- A polarization state can be "measured"
  - Measurements are represented by orthonormal bases
  - Makes photons probabilistically choose between two orthogonal states
  - The photons adopt the state they chose
- Polarization states can also be reversibly transformed
  - Allowed reversible transformations are represented by unitary matrices

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