

Invariant Calculus and Performance Analysis

1. Construct the incidence matrix of the place/transition system presented as the solution for the first assignment of the second tutorial. Present the places in the order $boat_1, boat_2, cabbage_1, cabbage_2, goat_1, goat_2, wolf_1, wolf_2$. Based on the structure of the net, one could guess that $M(x_1) + M(x_2)$ might be invariants for all $x \in \{boat, cabbage, goat, wolf\}$. Present vectors corresponding to these invariant candidates and check with matrix operations whether they are invariants.
2. You can fetch the state space presented on lecture slide 1-26 from <http://www.tcs.hut.fi/Opinnot/T-79.179/2003/k5.txt> in textual format.
 - (a) Construct the transition rate matrix of the system with the rates according to Table 1. *Hint: In GNU Octave, you can initialise $Q=zeros(18)$ and define a bunch of constants, e.g., $xmit=100$. The transition !msg0 from state 10 to state 12 can now be written as $Q(10,12)=xmit$. Finally, initialize the diagonal elements: $diag=-sum(Q,2)$; for $x=1:18$; $Q(x,x)=diag(x)$; endFor.*
 - (b) Solve the steady state distribution.
 - (c) What is the average firing rate of the transition ?ack0?
 - (d) How frequently will the consumer obtain a message?
3. Let the firing rate of the transition lose ack be tenfold when the acknowledgement channel contains the digit 1. Answer the previous questions for this modified system.

| | |
|------------------------|--------|
| !msg0, !msg1 | 100/s |
| ?msg0!ack, ?msg1!ack | 200/s |
| ?msg0!ack0, ?msg1!ack1 | 100/s |
| ?ack0, ?ack1 | 1000/s |
| lose msg, lose ack | 1/s |

Table 1: The firing rates of enabled transitions.

Return the answer to the mailbox located between rooms B 336 and B 337 in the Computer Science Building, 3rd floor, by 8 p.m. on November 24, 2003. You may also return your answer in Postscript or PDF format to Jukka.Honkola@hut.fi.