

BE-BB(k):**A Hybrid Method for Solving CSPs and COPs****Matti Jarvisalo**

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Based on *J. Larrosa and R. Dechter. Boosting Search with Variable Elimination in Constraint Optimization and Constraint Satisfaction Problems. To appear in Constraint Journal.*

Outline

- Motivation
- CSPs and COPs
- Branch-and-Bound (BB)
- Bucket elimination (BE)
- Combining BE and BB: BE-BB(k)

Motivation (1/2)

- Most CSP solvers apply
 - *search* or
 - *dynamic programming*.
- Search:
 - *Branch-and-bound* (BB) in constraint optimization
 - *Relation propagation* in constraint satisfaction
 - Worst-case: explore whole search tree; exponential in n
- Dynamic programming:
 - Sequence of transformation reduce problem size
 - *Bucket elimination* (BE): basic step *variable elimination*
 - Worst-case exponential in arity of induced constraints

Motivation (2/2)

- Idea: Combine BB and BE → get best out of both worlds?
 - Apply variable elimination if induces constraints are of low arity
 - Controlled by parameter k
 - Else switch to search
- Solution BE-BB(k)
 - worst-case time/space exponential in k
- Properties:
 - May boost search in constraint satisfaction, no worsening effect
 - Overwhelming advantage on some optimization tasks

CSPs Revisited

Constraint satisfaction problem (CSP):

- $X = \{x_1, \dots, x_n\}$: set of *variables*
- $D = \{D_1, \dots, D_n\}$: set of *domains*, where $x_i \in D_i$
- $C = \{R_1, \dots, R_m\}$: set of *constraints*, where $R \in C$ is a *relation* over the *scope* $\text{var}(R) \subseteq X$
- *Solution*: assignment of values for each $x_i \in X$ from D_i s.t. constraints in C are satisfied
- *Arity* of a constraint R is $|\text{var}(R)|$
- Arity of a CSP: $\max_{R \in C} \{|\text{var}(R)|\}$

COPs Revisited

Constraint optimization problem (COP): a CSP with two types of constraints

- *Hard constraints* (as in a CSP)
- *Soft constraints* (denoting *preferences* among tuples)
- Constraints are seen as *cost functions*
 - Returns for each tuple a non-negative cost
 - Hard constraints assign cost $0/\infty$ to allowed/forbidden tuples
- *Weighted* CSP (WCSP):
Minimize the objective function: the sum of all constraints
 $C = \{f_1, \dots, f_m\}$

$$f^*(X) = \sum_{j=1}^m f_j$$

Branch-and-Bound Revisited

A *search schema* for COP solving:

- Traverses the search tree defined by the problem
- Internal nodes: incomplete assignments
- Leaf nodes: complete assignments (optimal or not)
- Upkeeps *upper* (UB) and *lower bounds* (LB) for the best possible solution
 - If $\text{UB} \leq \text{LB}(t)$ for a partial assignment t , *backtrack*
- Basic step: *branching*

Lower Bound Computation

$$\text{LB}(t) = \sum_{f \in C} \min_q \{f(t, q)\},$$

where

- t : the current partial assignment,
- $\min_q \{f(t, q)\}$: minimum cost extension of t to variables in $\text{var}(f)$ not assigned in t
- Time complexity: $\mathcal{O}(m \cdot d^{r-1})$
- Reduce to $\mathcal{O}(m \cdot d^s)$ by considering only constraints f having at most s uninstantiated variables in $\text{var}(f)$

Bucket Elimination

A *dynamic programming schema* for solving COPs

- A variable ordering o is assumed
- Partitions C into *buckets* B_i
- B_i contains such constraints f in which x_i is the highest one in $var(f)$ according to o
- *Eliminates variables* one-by-one in descending order according to o
- Summarizes the effect by *generating an additional constraint*

Bucket Elimination (2/2)

- The additional constraint:

$$\text{elim}_i\left(\sum_{f \in B_i} f\right),$$

where

- $(f + g)(X) = f(X) + g(X)$ with scope $var(f) \cup var(g)$, and
- $(\text{elim}(f)_i)(X) = \min_{a \in D_i} \{f(X[x_i = a])\}$ with scope $var(f) - \{x_i\}$
- Last elimination produces a constant function having the value of the optimal cost
- The optimal assignment can then be generated *backtrack-free*:
Value for x_i : best extension of (x_1, \dots, x_{i-1}) relative to

$$\sum_{f \in B_i} f$$

BE-BB(k)

Worst-case comparison:

	time	space
BB	exp in n	linear (in n)
BE	exp in arity of f_i , linear in n	exp in arity of f_i , linear in n

- Note: Determining the best ordering (w.r.t. f_i s) is **NP**-complete

BE-BB(k): The following recursive idea

- Eliminate x_i s s.t. the arity of f_i is $\leq k$ with BE
- Then apply BB to the reduced problem:
branch on a variable, then apply BE again if possible

Ending Remarks

BE-BB(k)

- A generalization for CSP/COP solving of an idea of combining search and directed resolution in SAT solving
- Boosts branch-and-bound with bucket elimination
- A structural parameter defines when to BB/BE
- As usual, variable ordering is somewhat crucial
- “Overwhelming advantage” on some COPs reported