

**T-79.186 Reactive Systems:
Temporal Logic LTL, part II**

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Keijo Heljanko

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SEMANTICS IN A KRIPKE STRUCTURE

The semantics in a Kripke structure can be (equivalently) defined as:

Definition 1 An *LTL* formula f holds in a Kripke structure M , denoted $M \models f$, iff for all paths π in M , such that $\pi_0 = s^0$, it holds that $\pi \models f$.

We also get the following:

Definition 2 An *LTL* formula does not hold f in a Kripke structure M , denoted $M \not\models f$, iff there is a path π in M , such that $\pi_0 = s^0$ and $\pi \models \neg f$.

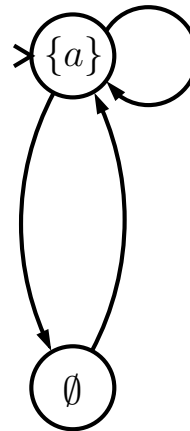
This definition is easier to handle, as to prove that f does not hold, we have to find one path where $\neg f$ holds. If such a path cannot be found, then we can conclude that f holds.

UNIVERSAL QUANTIFICATION

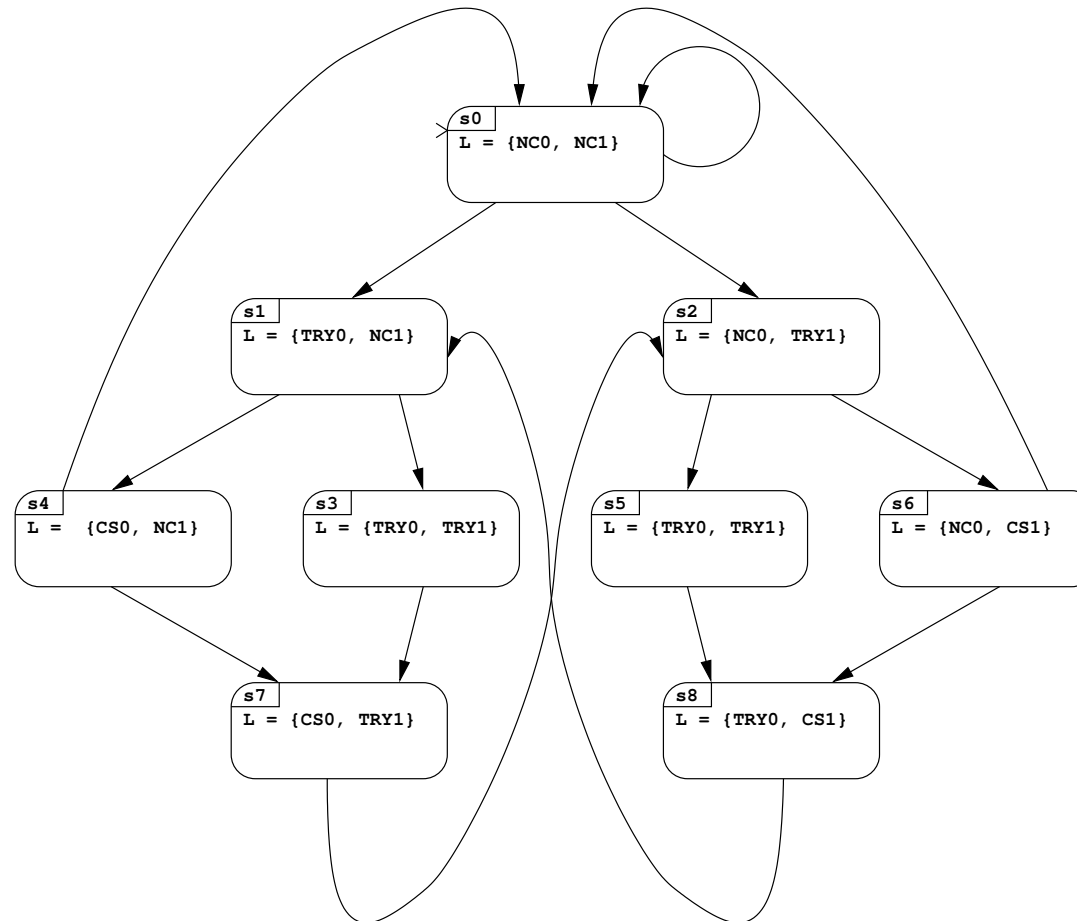
Note: It is possible that both $M \not\models f$ and $M \not\models \neg f$ hold.

Consider the formula $\Box a$ in the Kripke structure M below. We get that $M \not\models \Box a$.

However, $\neg\Box a = \Diamond\neg a$, and thus it is also the case that $M \not\models \neg\Box a$.



EXAMPLE: KRIPKE STRUCTURE M OF A MUTEX SYSTEM



EXAMPLE: PROPERTIES OF THE MUTEX SYSTEM

- $M \models \Box \neg (CR0 \wedge CR1)$
(both processes are never in their critical sections at the same time)
- $M \models \Box (TRY0 \Rightarrow \Diamond CR0)$
(always when process 0 enters the trying section, it is eventually followed by process 0 entering the critical section)
- $M \models \Box (TRY0 \Rightarrow (TRY0 U CR0))$
(always when process 0 enters the trying section, it stays in the trying section until it enters the critical section)

EXAMPLE: UNSATISFIED PROPERTIES OF THE MUTEX SYSTEM

- $M \not\models \diamond CR0$
(the following does **not** hold: process 0 will eventually enter the critical section)
- $M \not\models \square \diamond CR0 \Rightarrow \square \diamond CR1$
(the following does **not** hold: if process 0 is infinitely often in the critical section, then also process 1 is infinitely often in the critical section)

EXAMPLE: MORE PROPERTIES OF THE MUTEX SYSTEM

- $M \models \Box \Diamond CR0 \Rightarrow \Box \Diamond TRY0$
(if process 0 is infinitely often in the critical section, then it is also infinitely often in the trying section)
- $M \models \Diamond \Box NC0 \Rightarrow \Diamond \Box \neg CR0$
(if process 0 all the time from a certain point onward is in the non-critical section, then process 0 will all the time from a certain point onward be not in the critical section)
- $M \models (\Box \Diamond TRY0 \wedge \Box \Diamond TRY1) \Rightarrow (\Box \Diamond CR0 \wedge \Box \Diamond CR1)$
(if both process 0 and 1 are infinitely often in the trying section, then both process 0 and 1 are infinitely often also in the critical section)

LTL PROPERTY PATTERS: SCOPE

Quite often the requirements of a system follow some simple patterns. Sometimes we want to specify that a property should only hold in a certain context, called the **scope** of a property.

- **Global**: The scope of the property is the path.
- **Before R** : The scope of the property is all indexes which are strictly smaller than the first appearance of R .
- **After Q** : The scope of the property are all indexes greater or equal to the first appearance of Q .

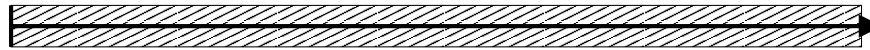
*LT*L PROPERTY PATTERS: SCOPE

- **Between Q and R :** The scope of the requirement contains all sequences of indexes, such that Q holds at the first index until (but not including) the larger index where R holds at the first time.
- **After Q until R :** The scope of the requirement contains all sequences of indexes, such that:
 - (i) Q holds at the first index until (but not including) the larger index where R holds at the first time, or
 - (ii) Q holds at the first index but the R never holds at a larger index.

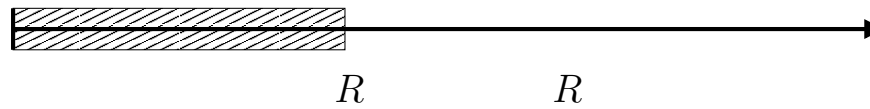
Note: Scopes are define in a way that always includes the index at which the event triggering the scope happens, but excluding the index at which the event ending the scope happens.

*LT*L PROPERTY PATTERS: SCOPE

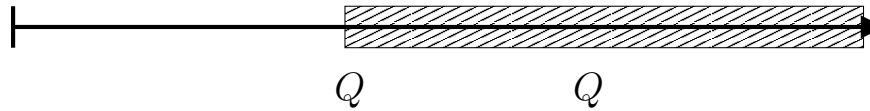
Global



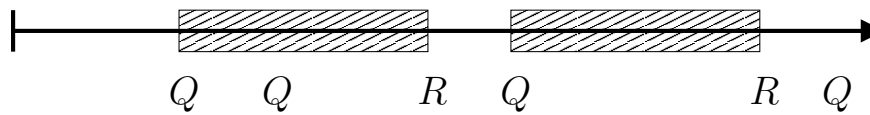
Before R



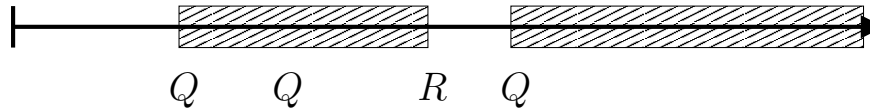
After Q



Between Q and R



After Q until R



*LT*L PROPERTY PATTERS: ABSENCE

Absence pattern specifies that “ P is false” should hold within the scope:

- Global: $\Box(\neg P)$
- Before R : $(\Diamond R) \Rightarrow (\neg P U R)$
- After Q : $\Box(Q \Rightarrow (\Box(\neg P)))$
- Between Q and R : $\Box((Q \wedge \neg R \wedge \Diamond R) \Rightarrow (\neg P U R))$
- After Q until R : $\Box((Q \wedge \neg R) \Rightarrow (\neg P U (R \vee \Box(\neg P))))$

LTL PROPERTY PATTERS: EXISTENCE

Existence pattern specifies that “ P becomes true” within the scope:

- Global: $\diamond P$
- Before R : $\neg R U ((P \wedge \neg R) \vee (\square \neg R))$
- After Q : $(\square(\neg Q)) \vee (\diamond(Q \wedge (\diamond P)))$
- Between Q and R : $\square((Q \wedge \neg R) \Rightarrow (\neg R U ((P \wedge \neg R) \vee (\square(\neg R))))))$
- After Q until R : $\square((Q \wedge \neg R) \Rightarrow (\neg R U (P \wedge \neg R)))$

LTL PROPERTY PATTERS

The *LTL* property patterns of the previous slides were included mainly to rehearse the semantics of *LTL*. However, they can be quite useful also in practice.

There are also other patterns available expressing:

- Universality: “*P* is true” -trivial to obtain from absence pattern
- Precedence: “*S* precedes *P*”
- Response: “*S* responds to *P*”
- Etc., etc.

These *LTL* property patterns can be obtained through the Web page:
<http://www.cis.ksu.edu/santos/spec-patterns/>

RELATING BOOLEAN AND TEMPORAL OPERATORS

$$X(\varphi_1 \vee \varphi_2) \equiv X\varphi_1 \vee X\varphi_2$$

$$X(\varphi_1 \wedge \varphi_2) \equiv X\varphi_1 \wedge X\varphi_2$$

$$X\neg\varphi \equiv \neg X\varphi$$

$$\diamond(\varphi_1 \vee \varphi_2) \equiv \diamond\varphi_1 \vee \diamond\varphi_2$$

$$\neg\diamond\varphi \equiv \square\neg\varphi$$

$$\square(\varphi_1 \wedge \varphi_2) \equiv \square\varphi_1 \wedge \square\varphi_2$$

$$\neg\square\varphi \equiv \diamond\neg\varphi$$

$$(\varphi_1 \wedge \varphi_2) U \psi \equiv (\varphi_1 U \psi) \wedge (\varphi_2 U \psi)$$

$$\varphi U (\psi_1 \vee \psi_2) \equiv (\varphi U \psi_1) \vee (\varphi U \psi_2)$$

SOME IDEMPOTENCE LAWS

$$\diamond\diamond\varphi \equiv \diamond\varphi$$

$$\square\square\varphi \equiv \square\varphi$$

$$\diamond\square\diamond\varphi \equiv \square\diamond\varphi$$

$$\square\diamond\square\varphi \equiv \diamond\square\varphi$$

$$\varphi U (\varphi U \psi) \equiv \varphi U \psi$$

UNFOLDING LAWS

$$\diamond\varphi \equiv \varphi \vee X\diamond\varphi$$

$$\square\varphi \equiv \varphi \wedge X\square\varphi$$

$$\varphi U \psi \equiv \psi \vee (\varphi \wedge X(\varphi U \psi))$$

$$\varphi R \psi \equiv \psi \wedge (\varphi \vee X(\varphi R \psi))$$