Introduction to Theoretical Computer Science (T/Y)Session 5

Answers to demonstration exercises

4. **Problem**: Prove that the class of context-free languages is closed under unions, concatenations, and the Kleene star operation, i.e. if the languages $L_1, L_2 \subseteq \Sigma^*$ are context-free, then so are the languages $L_1 \cup L_2$, L_1L_2 and L_1^* .

Solution: Let L_1 and L_2 be context-free languages that are defined by grammars $G_1 = (V_1, \Sigma_1, R_1, S_1)$ and $G_2 = (V_2, \Sigma_2, R_2, S_2)$. In addition we require that $(V_1 - \Sigma_1) \cap (V_2 - \Sigma_2) = \emptyset$. That is, the grammars may not have any common nonterminals. Since the nonterminals may be renamed if necessary, this is not an essential limitation.

Union: Let S be a new nonterminal and $G = (V_1 \cup V_2 \cup \{S\}, \Sigma_1 \cup \Sigma_2, R_1 \cup R_2 \cup \{S \rightarrow S_1 \mid S_2\}, S\}$. Now $L(G) = L(G_1) \cup L(G_2) = L_1 \cup L_2$. This holds, since the initial symbol S may derive only S_1 or S_2 , and they in turn may derive only strings that belong to the respective languages. (If the sets of nonterminals were not disjoint, this would not hold).

Concatenation: The language L_1L_2 is defined by the following grammar: $G = (V_1 \cup V_2 \cup \{S\}, \Sigma_1 \cup \Sigma_2, R_1 \cup R_2 \cup \{S \rightarrow S_1S_2\}, S\}$

Kleene star: The language L_1^* is defined by the following grammar: $G = (V_1 \cup \{S\}, \Sigma_1, R_1 \cup \{S \rightarrow \epsilon | SS_1\}, S\}$

5. **Problem**: Design a context-free grammar describing the syntax of simple "programs" of the following form: a program consists of nested for loops, compound statements enclosed by begin-end pairs and elementary operations a. Thus, a "program" in this language looks something like this:

```
a;
for 3 times do
begin
   for 5 times do a;
   a; a
end.
```

For simplicity, you may assume that the loop counters are always integer constants in the range $0, \ldots, 9$.

Solution: The context-free grammars of programming languages are most often defined so that the alphabet consists of all syntactic elements (lexemes) that occur in the language. In this case numbers, a, and reserved words are lexemes. We divide the parsing of a program into two parts:

- (a) The program text is transformed into a string of lexemes using a finite state automaton;
- (b) The parse tree of the lexeme string is constructed.

The given grammar can be formalized in many ways, this is one possible interpretation:

```
G = (V, \Sigma, P, C)
V = \{C, S, N, \mathbf{begin}, \mathbf{do}, \mathbf{end}, \mathbf{for}, \mathbf{times}, 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, ;, a\}
\Sigma = \{\mathbf{begin}, \mathbf{do}, \mathbf{end}, \mathbf{for}, \mathbf{times}, 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, ;, a\}
```

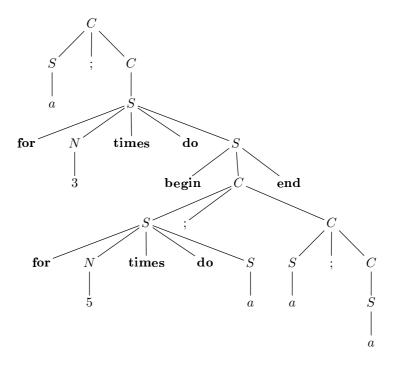
Here the nonterminal S denotes a statement, C a compound statement, and N a number. The rules of the grammar are defined as follows:

$$P = \{C \rightarrow S \mid S; C$$

$$S \rightarrow a \mid \mathbf{begin} \ C \ \mathbf{end} \mid \mathbf{for} \ N \ \mathbf{times} \ \mathbf{do} \ S$$

$$N \rightarrow 0 \mid 1 \mid 2 \mid 3 \mid 4 \mid 5 \mid 6 \mid 7 \mid 8 \mid 9\}$$

For example, the program in the problem text has the following parse tree:



6. **Problem:** In the modern WWW-page description language XML designers can construct their own "data type definitions" (abbr. DTD), which are essentially context-free grammars describing the structure of the text or other data displayed on the page. Acquiant yourself with the notation used in this XML/DTD description language and give a context-free grammar corresponding to the following XML/DTD description:

```
<!DOCTYPE Book [
    <!ELEMENT Book (Title, Chapter+)>
    <!ATTLIST Book Author CDATA #REQUIRED>
    <!ELEMENT Title (#PCDATA)>
    <!ELEMENT Chapter (#PCDATA)>
    <!ATTLIST Chapter id ID #REQUIRED>
]>
```

Solution:

The DTD-description defines the structure for a book. There are two kinds of things in the definition: *elements* and *attributes*. The idea is that the book itself consists of the elements and attributes add some meta-information to the elements.

In general, it is not possible to express the semantics of the attributes using only contextfree grammars and we need stronger *attribute grammars* for them. However, we can capture the attribute syntax with the grammar.

First, we consider the only the structure the elements. The first element definition

```
<!ELEMENT Book (Title, Chapter+)>
```

tells us that a book contains a title and a sequence of chapters. The '+'-sign tells us that there has to be at least one chapter. The next line:

```
<!ELEMENT Title (#PCDATA)>
```

tells us that a title is a sequence of character data. We will abstract the data away here, and define an alphabet symbol **data** to denote any possible data string. In a real implementation we would use a lexer to identify the data blocks so that the parser of the grammar could work on the abstracted level.

Finally, the line:

```
<!ELEMENT Chapter (#PCDATA)>
```

tells us that a chapter is again character data.

With these definitions we can define the book structure with the following grammar:

```
Book 
ightarrow \mathit{Title} \ \mathit{Chapters} \mathit{Title} 
ightarrow \mathbf{data} \mathit{Chapters} 
ightarrow \mathit{Chapter} \ \mathit{Chapter} \ \mathit{Chapter} \ \mathit{Chapter} \ \mathit{data}
```

Now we extend this grammar to coincide with the XML syntax. A syntactic element A starts with an opening tag <A> and ends with the corresponding closing tag . When we add these to the grammar, we get:

```
Book 
ightarrow \langle \mathbf{Book} \rangle \ Title \ Chapters \langle /\mathbf{Book} \rangle
Title 
ightarrow \langle \mathbf{Title} \rangle \ \mathbf{data} \ \langle /\mathbf{Title} \rangle
Chapters 
ightarrow Chapter \ Chapter \ \langle \mathbf{Chapter} \rangle \ \mathbf{data} \ \langle /\mathbf{Chapter} \rangle
```

The syntax for attributes in XML is that we add them inside the opening tag. An attribute consists of a name-value pair name = value:

```
Book 
ightarrow \langle \ \mathbf{Book} \ BookAttributes \ \rangle \ Title \ Chapters \ \langle / \mathbf{Book} \rangle
Title 
ightarrow \langle \mathbf{Title} \rangle \ \mathbf{data} \ \langle / \mathbf{Title} \rangle
Chapters 
ightarrow Chapter \ Chapters \ | \ Chapter
Chapter 
ightarrow \langle \ \mathbf{Chapter} \ ChapterAttributes \ \rangle \ \mathbf{data} \ \langle / \mathbf{Chapter} \rangle
BookAttributes 
ightarrow \mathbf{id} = \mathbf{data}
ChapterAttributes 
ightarrow \mathbf{id} = \mathbf{data}
```

¹The symbols written with *italics* are non-terminals while those in **bold** are terminals.